








PROGRAM	WATCH & PLAY
<p>Monday, May 10, 2021 WITF TV at 11:00am SESAME STREET</p> 	EARLY LITERACY
	EPISODE - A Dog and a Song
	FOCUS - Literacy activity: Dog songs and rhyming with -OG words
	<small>PA STANDARD: 1.1.PK.D – DEVELOP BEGINNING PHONICS AND WORD SKILLS. 1.1.PK.C – DEMONSTRATE UNDERSTANDING OF SPOKEN WORDS, SYLLABLES, AND SOUNDS (PHONEMES).</small>
	<p>ACTIVITY: TRY THIS</p> <p>Warm-up by singing and playing some dog related songs with your child including “BINGO” and “How Much is that Doggie in the Window?”. Then, on small pieces of paper or letter cards, lay out the letters “D”, “O” “G”. Talk about each letter and the sound they make. Point to each letter, say the sound together and then blend the sounds together to make the word “Dog”. Remove the letter “D” and replace with a new letter card, “L”. Ask: What letter is this? What sound does it make? You can help or give clues if they do not know. Then together sound out and blend together the letters “L”, “O”, “G”. Tell your child that the word “Dog” and “Log” rhyme. They have the same ending sound! Try other combinations and see how many new words and rhymes you discover.</p>
<p>Tuesday, May 11, 2021 WITF TV at 10:00am DONKEY HODIE</p> 	SOCIAL AND EMOTIONAL LEARNING
	EPISODES - The Yodel Birds Are Coming/A Lot of Hot!
	FOCUS - Mistakes happen, keep trying to reach goal
	<small>PA STANDARD: AL.2.PK.A – WORK TOWARD COMPLETING A TASK, EVEN IF CHALLENGING, AND DESPITE INTERRUPTIONS. AL.4.PK.C – ATTEMPT PROBLEM SOLVING ACTIVITIES TO ACHIEVE A POSITIVE OUTCOME. 16.1.PK.A – DISTINGUISH BETWEEN EMOTIONS AND IDENTIFY SOCIALLY ACCEPTED WAYS TO EXPRESS THEM.</small>
	<p>ACTIVITY: TRY THIS</p> <p>You can build your child’s frustration tolerance by modeling how to work through a problem, slow down, take breaks, breathe and hopefully figure out a solution. Gently remind your child that when we make mistakes, we don’t give up but keep trying to reach our goal or finish what we are doing. Try playing cooperative, skill-based games that are age-appropriate such as Chutes and Ladders or building something together like a tall tower with blocks. Does it fall down? Try it again. How can we build it so it doesn’t fall down?</p>
<p>Wednesday, May 12, 2021 WITF TV at 10:30am ELINOR WONDERS WHY</p> 	SCIENCE THINKING
	EPISODES - Butterfly Babies/Elinor’s Circus
	FOCUS - Exploring balance
	<small>PA STANDARD: 10.1.PK.B – IDENTIFY AND LOCATE BODY PARTS. 10.4.PK.A – DEMONSTRATE COORDINATION OF BODY MOVEMENTS IN ACTIVE PLAY.</small>
	<p>ACTIVITY: TRY THIS</p> <p>Have your child try to stand on one foot. Make this into a contest with the whole family and see who can maintain their balance the longest. Next you can try building a pretend balance beam by placing two lines of tape on the floor and practice walking on it. The space between the two pieces of tape could start large (6 inches) and progress to 4 inches apart. Was it easy or hard to do?</p>
<p>Thursday, May 13, 2021 WITF TV at 11:30am PEG + CAT</p> 	MATH THINKING
	EPISODES - The Arch Villain Problem/The Straight and Narrow Problem
	FOCUS - Understanding straight, narrow, curved lines
	<small>PA STANDARD: 2.4.PK.A.4 – CLASSIFY OBJECTS AND COUNT THE NUMBER OF OBJECTS IN EACH CATEGORY. 2.3.PK.A.1 – IDENTIFY AND DESCRIBE SHAPES. 10.4.PK.A – DEMONSTRATE COORDINATION OF BODY MOVEMENTS IN ACTIVE PLAY.</small>
	<p>ACTIVITY: TRY THIS</p> <p>Introduce your child to straight and curved lines by using strings of yarn or ribbon. Lay one string out straight and the other one curved. Ask: “Are the lines the same? Are the lines different? How are they different? Which one is the straight line? Which one is curved?” Let them experiment making straight and curved lines. Observe with your child straight and curved lines in your home or outside. Then play “jump the brook” using two strings, skipping ropes, or drawing lines with sidewalk chalk. Make two parallel, straight lines that are narrowly apart. These lines represent the brook. Line up single file and jump over the brook. If you successfully jumped the brook, widen the brook and jump again. Keep going until you are unable to jump over the brook without getting “wet”. While playing the game, be sure to use the math words “narrow” and “wide”.</p>
<p>Friday, May 14, 2021 WITF TV at 10:00am DONKEY HODIE</p> 	SOCIAL AND EMOTIONAL LEARNING
	EPISODES - Chili Jamboree/Hoof Dancing is Hard
	FOCUS - Learning something new takes lots of tries
	<small>AL.2.PK.A – WORK TOWARD COMPLETING A TASK, EVEN IF CHALLENGING, AND DESPITE INTERRUPTIONS. 16.1.PK.B – RECOGNIZE THAT EVERYONE HAS PERSONAL TRAITS WHICH GUIDE BEHAVIOR AND CHOICES. 10.4.PK.A – DEMONSTRATE COORDINATION OF BODY MOVEMENTS IN ACTIVE PLAY.</small>
	<p>ACTIVITY: TRY THIS</p> <p>Learning something new takes lots of tries! Share with your child things you have practiced and how you have gotten better. It could be things from your childhood or as a grownup. Ask your child to share about something they recently learned. Was it hard to keep trying? How did they feel when they finally learned how to do it? Then together, imagine what it is like to be a tightrope walker. Make a “tightrope” by taping a piece of masking tape on the floor or a piece of string. Take turns trying to walk the tightrope by placing one foot in front of the other, heel to toe. Then try tiptoeing, galloping, and hopping!</p>